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AGB-AEGP-EUR

GAME BOY ADVANCE™

CODE ECTO-1

EXTREME GHOSTBUSTERS™



Instruction Booklet

LSP wanadoo

The story

The Extreme Ghostbusters™ must act immediately!
The ectoplasmic forces, led by the half-human, half-devil Count Mercharior, have kidnapped two key members of the team. The intention of the sovereign is clear: he wants to reign single-handed and to take his revenge on ghost hunters !
Without wasting a second, Eduardo and Kylie of the Extreme Ghostbusters™ jump into the famous Ecto-1 ambulance and push the pedal to the metal to race to their destination. They will have to find the first clues on each level to reconstitute an evil puzzle and finally discover the truth.
It is up to you to find Roland and Garrett and put an end to this terrible threat!

Starting

The Nintendo Game Boy Advance™ must be off. Never insert or remove a Game Pak when the console is on. Insert the "Extreme Ghostbusters™ : code Ecto-1" Game Pak in the slot provided on your Game Boy Advance™. Press firmly to lock it in place. Turn on the console.
Choose the language you wish to use with the Control Pad, and then confirm by pressing A button. When you see the introductory screen, press START to reach the main menu.

The Principal Menu

New game: this is the principal play mode to start an adventure with Eduardo and Kylie. To select this mode, use the control pad and validate with A button.
Password: passwords are obtained at the end of each level. To continue a game, select the Password and validate with A button. Enter the password obtained with the help of the control pad and validate the letters and figures with A button.
Options: adjust the various parameters of the game and to view the credits.



The game modes

For each world available in Extreme Ghostbusters™: Code Ecto-1, you will first have to drive Kylie and Eduardo in the Ecto-1 vehicle (racing mode) to the places of their mission to start exploring a level (platform mode).

Beware of all kinds of obstacles in the congested streets and keep an eye on your chronometer!

The characters



Kylie, who greatly admires the famous Professor Egon Spengler, is an expert in paranormal phenomena. She will do her utmost to find her kidnapped friends and to try and understand what motivates the horrible Count Mercharior. Kylie is very fast, she can make super-jumps and can transport ghost traps.



Eduardo is a rebellious and cynical boy. Although he tends to be a little lazy, he is determined to save his team and pulverise all those abominable ghosts. Eduardo has a very powerful proton gun, firing in all directions and can transport proton bombs.


Professor Egon Splengler

The professor is at your disposal to shower you with his useful advice and help you assemble the evil puzzle. Listen carefully to this scientist for he is famous all over the world, a great expert in slime.

Equipment and accessories

- **the proton canon**, the ideal arm for ghost hunting. This high-tech machine throws out a very luminous ray (for Eduardo) or salvos of protons (for Kylie), and it can be completely upgraded (levels 1 to 4 for each character).
- **the ghost traps** to help Kylie capture the ghosts haunting the game.
- **the proton bombs** to enable Eduardo destroy the enemies and sealed doors.

Controls



Button R : to use bomb and trap bonuses in platform mode

Button L : to change character in platform mode

Control pad :

Up : to climb

Right : to move to the right (turn right in racing mode)

Left : to move to the left (turn left in racing mode)

Down : to crouch, descend

Start : pause

Select : nothing

Button B :

Platform mode :

Press once or several times to fire a salvo of proton missiles (Kylie)

Press to release a continuous beam of protons (Eduardo)

Racing mode : To brake, to move back

Button A :

Platform mode :

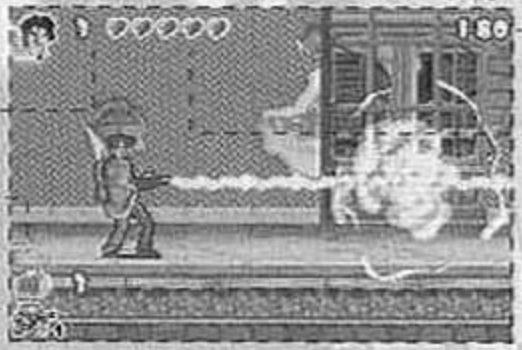
To jump (by pushing A two times, Kylie makes a super jump)

Racing mode

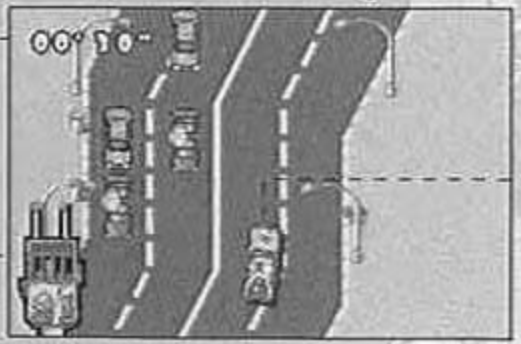
Accelerate

Control panel

Control panel for the characters played :



Control panel for the racing levels :



Bonuses



First aid kits raise your life gauge to the maximum (maximum vital energy)

Life batteries raise your life gauge by one grade (vital energy +1)





Additional life

The upgrades for Kylie improve the capacities of the proton cannon from 1 to 4





The upgrades for Eduardo improve the capacities of the proton beam from 1 to 4

The proton bombs can be collected by Eduardo





The traps can be collected by Kylie

The stars offers 500 points for scoring





The puzzle pieces can be collected up to a total of 12 (1 per level) to help you face the final boss

The checkpoint





Time bonus during the race level



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Special Thanks to :
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Laeticia May from Sony Pictures
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Distributed and published by Wanadoo Edi
Wanadoo Edition - BP 105-07 - 75326 Paris Cedex 07 - FRANCE.